**Hayride Volunteer Contact Information**

Volunteer Name

Volunteer Address

City, State, Zip

Phone Email

Emergency Contact Name

Emergency Contact Address

Emergency Contact Phone

Any Allergies?

Parent Signature (if under 18 years) ­­\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Please mark the dates you will be volunteering for Halloween Hayrides:

\_\_\_\_\_\_\_ Friday, October 20th

\_\_\_\_\_\_\_ Saturday, October 21st

\_\_\_\_\_\_\_ Friday, October 27th

\_\_\_\_\_\_\_ Saturday, October 28th

Monster of choice­­­­­­­­­­­­­­­­­­­\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Arrival Location**: Multimedia Building next to Main Parking Lot

**Arrival Time**: 4:00pm

**Pick-up Location:** Multimedia Building next to Main Parking Lot

**Pick-up Time:** 10:30pm

If you would to be paired up with someone MAKE SURE YOU BOTH HAND IN YOU FORMS AT THE SAME TIME AND PICK THE SAME DATE AND SITE.

**Halloween Hayrides Volunteer Timeline & Guidelines**

**4:00pm**: Drop-off in main parking lot and report to Snack Bar (brick building by main parking lot) for pizza and drinks.

**4:30pm -5:00pm:** Go for make-up in Visitor Center

**5:30pm:** Dress rehearsal on hayride trail with wagons

**6:00pm – 9:30pm:** Hayrides begin

**9:45pm – 10:00pm:**  Begin to clean up and bring in any props/lanterns to the Carpenter’s Shop for next night of hayrides

**10:30pm:** Volunteers to leave or be picked-up by parent/guardian

**Halloween Hayride Guidelines**

1. ***All forms must be handed in by end of business day, 5pm, the day before the event. No exceptions.***
2. Please carpool or get dropped off if possible. **Drop-off time in main parking lot will be 4:00pm, pick-up time will be no later than 10:30pm.**
3. Pizza and drinks will be offered in our Snack Bar at 4:00pm.
4. Dress warmly for the weather; the trail is always much colder than the weather reports usually says.
5. **Bring your own flashlight.**
6. Bring snacks and drinks for the duration of the evening.
7. DO NOT LEAVE YOUR SITE WITHOUT SUPERVISION OR PERMISSION FROM YOUR SUPERVISOR. It is very hard to hear where the wagons are so please stay in position until a supervisor allows you to leave.
8. Make sure you stay on the side of the trail and in your scene.
9. Please use the lavatories in pairs.
10. We expect our volunteers to act appropriately all evening as you are representing the Allaire Village to the public.
11. Please bring in all designated props and lanterns to the Carpenter’s Shop at the end of each night.
12. Bring your own costumes if possible, make-up to be done here if needed.

**Hayride Sites (Number of people needed for each)**

Witches (5) Devils (7) Zombies (10-15) Dinosaur Survivors (2-3)

Zip Liners (4-5\*) \*total for both sites Ghosts (4-5)

**Rules for Monsters**

1. Do not touch the visitors or get too close. If a person is clearly scared please walk away. This is particularly true of small children. Frightening children until they cry only proves you are able to terrify people younger than you.
2. Do not touch the hay wagons or walk in front of the tractors. The visitors and drivers cannot see you and the tractor will always win in a game of chicken.
3. Respect yourself and others.
4. Do not leave your site without informing your supervisor.
5. Leave personal items at home such as ipods and ipads. Allaire Village Inc. is not responsible for lost or damaged items.
6. Make sure to bring warm clothes, flashlights, water, and snacks.

**Failure to comply with the rules will result in you being asked to leave the site.**

Monster Attire and Makeup

DRESS APPROPRIATELY FOR THE WOODS AND THE WEATHER, YOU WILL BE SENT HOME IF YOU DO NOT MEET THESE REQUIREMENTS AND/OR OUTFIT IS TOO REVEALING

Zombie outfit

* Ripped clothing
* Fake blood/ bandages

Jersey devils

* ALL black clothing
* Red face

Witches

* Green face
* Pointy hat
* “flow-y outfit

Noise Makers- Zip Liners

* All black clothing

Dinosaur Survivors

* Ripped clothing
* Fake wounds

Ghost

* Gray or white clothing
* Gray/white make up
* Wounds (optional)